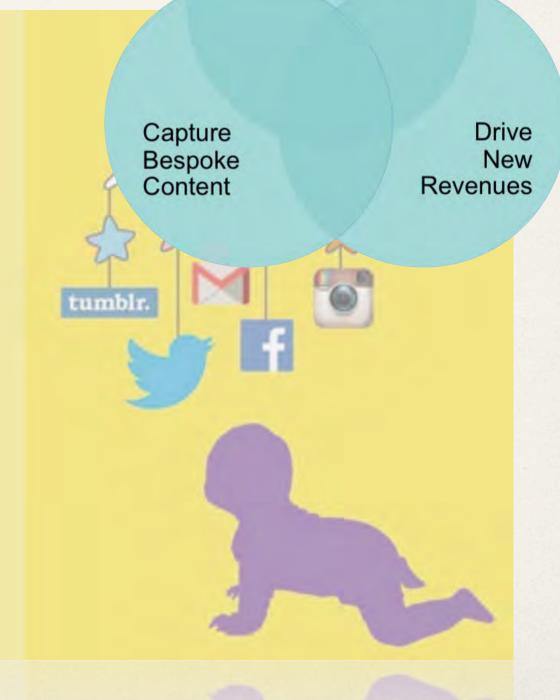


Pre-match: FanZone

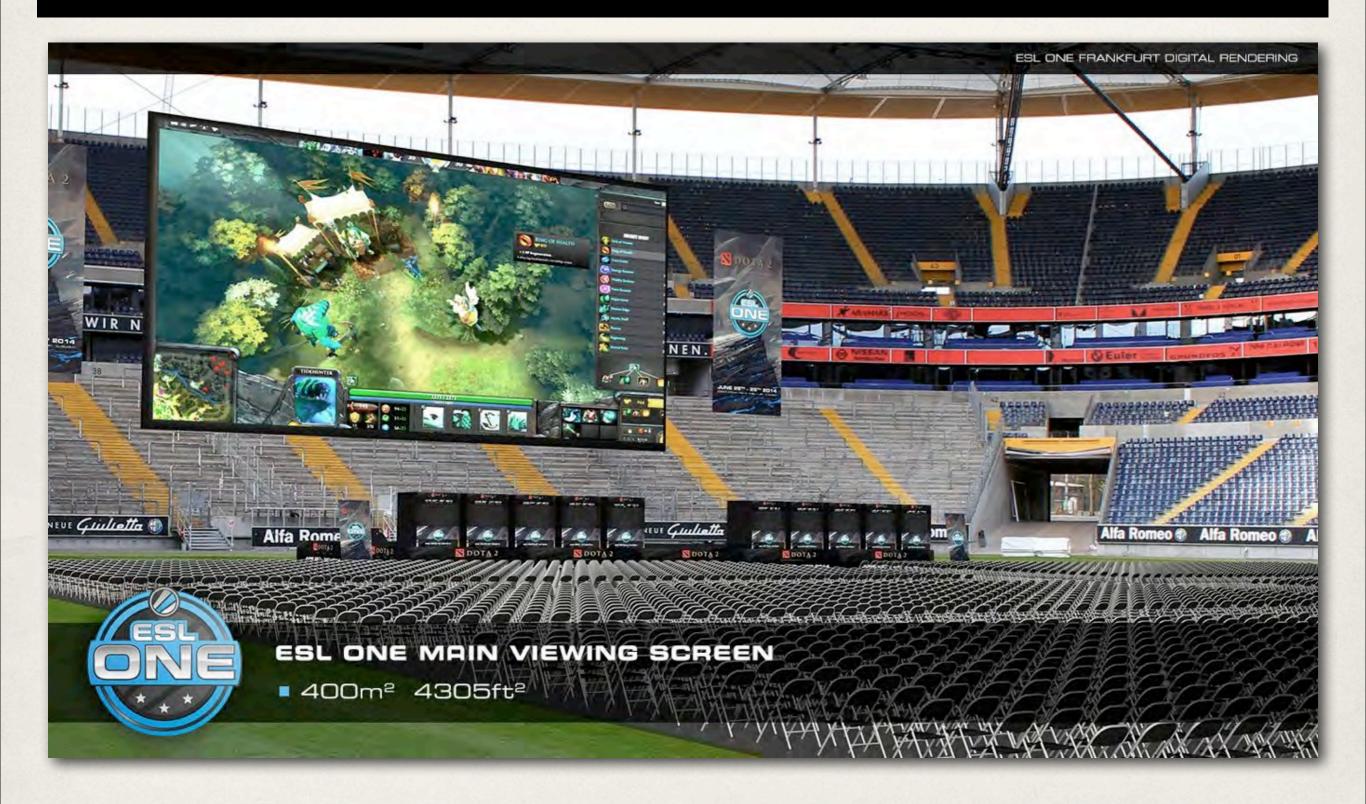
Engage with fans

68% of consumers view content.

78% of marketers consider content to be essential to the future of marketing.



Do it in the off-season



Do it in the off-season



Diverse offers





Diverse offers

Rising Quality

'Ten years ago, most Vasaloppet skiers would sleep in school nowgymnasiums, or part of simple chalets, and eat basic dinners. Today, people wnhill. want three-course dinners with a glass of wine'

77

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o go

Away fans are customers too...



"Thank you for travelling 280 miles to be here today...

Reward loyalty





HOW TO EARN POINTS:

ATTENDANCE:

- Marquee Matches = 10 points
- Weekend League Matches = 30 points
- Weeknight Matches = 50 points

BONUS POINTS:

- Union Home Win Bonus = 10 points per seat in attendance
- Early Entrance Bonus = 20 points per seat that entered the stadium more than 30 minutes before kickoff

ADDITIONAL BONUS POINTS AWARDED IN 2011:

- Rain Bonus 10 points
- Inconvenience Bonus 10 points
- Everton Open Practice Session Bonus 10 points
- Supporters Summit Bonus 10 points
- Away Trip Bonus 10 points
- Renewal Bonus 20 points per seat renewed before the renewal deadline

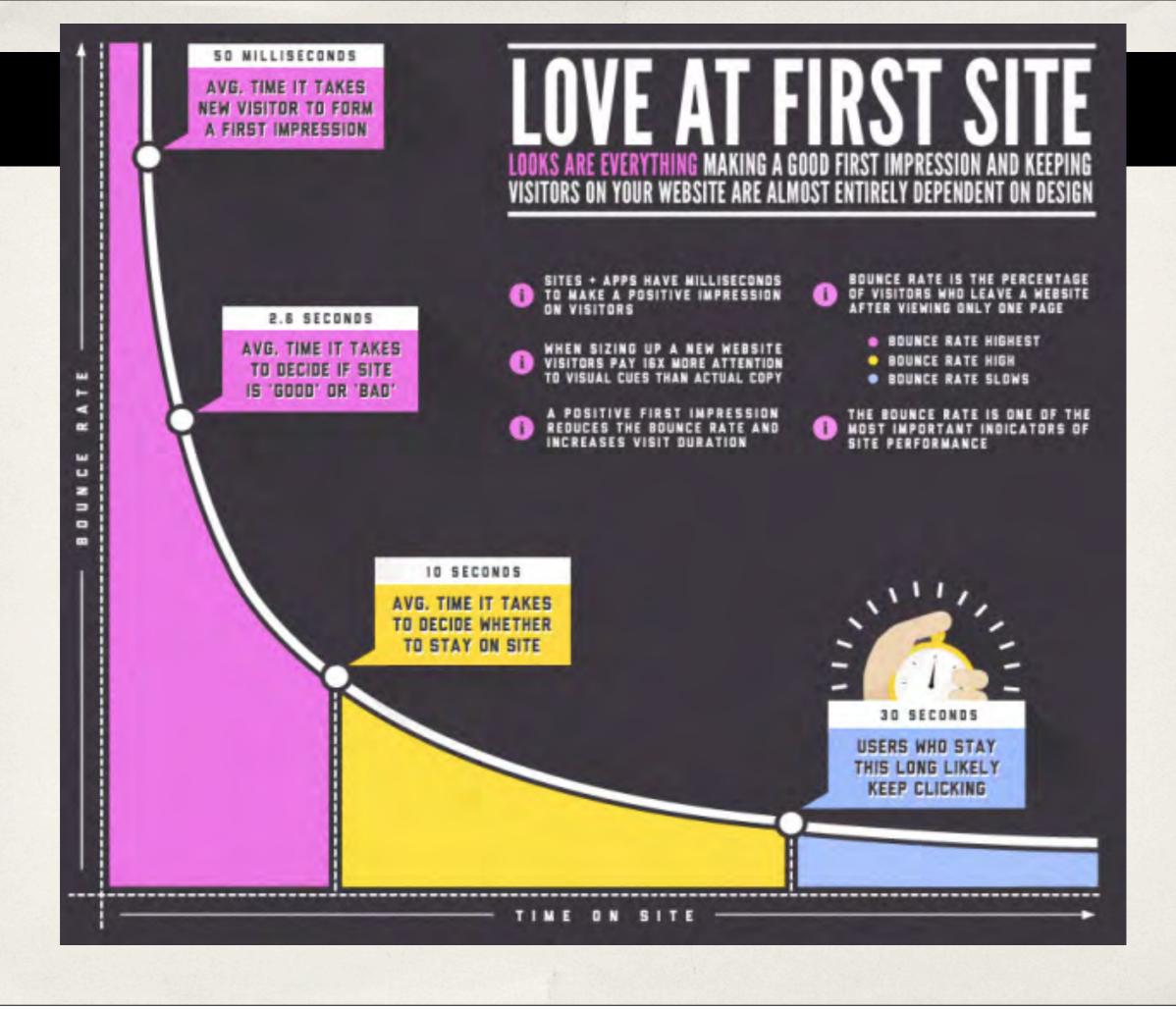


Loyalty Reward Levels



Make it easy





If you get it wrong

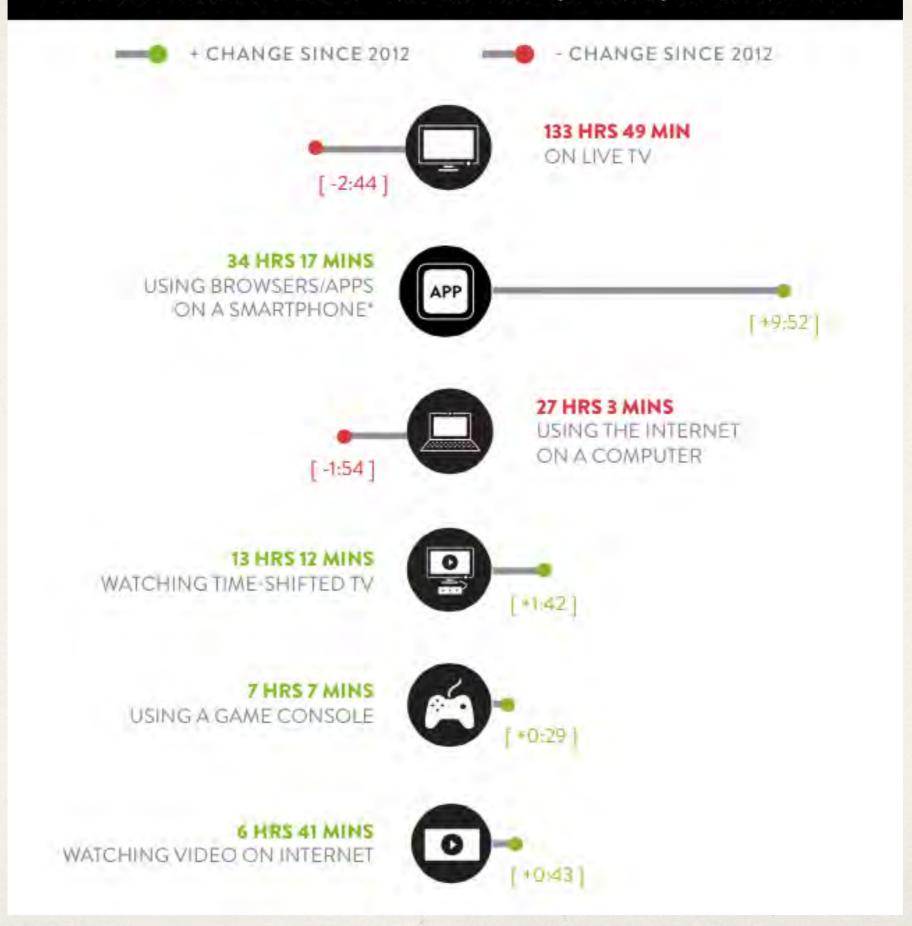


5 Tech trends for stadiums

- 1. Wifi + Screens + Apps + Content
- 2. The rise of the geek... CIO, CTO, C<u>E</u>O, C<u>D</u>O;
- 3. Real-time operations: pricing, offers, screens, participation;
- 4. Partnerships... on everything;
- 5. Fans will have neck problems...

@stadiumbusiness

HOW CONSUMERS SPEND MEDIA TIME (HH:MM) EACH MONTH



MOST TWEETED PROGRAM TYPES, 2013



TWEETS

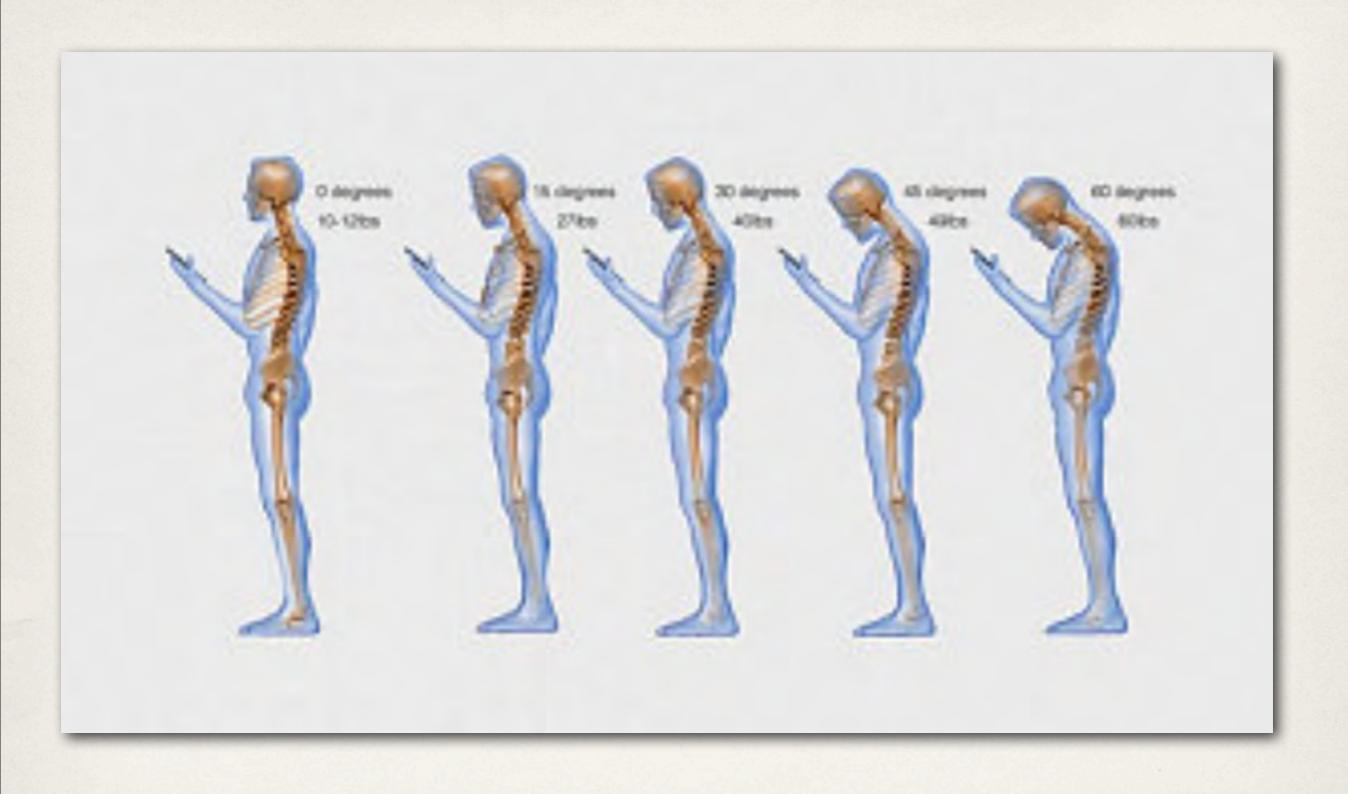
492M SPORTS EVENT

338M SERIES

106M SPECIAL

42M FEATURE FILM

29M OTHER"



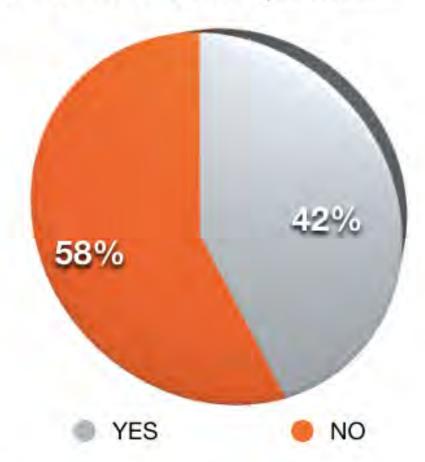
SURVEY: Fan Experience & Technology

200 sports teams, arenas and stadiums in Europe & North America



FAN EXPERIENCE FORUM 2015 • 9 JUNE 2015 • BARCELONA

Is there a need for an **eventspecific** social media platform?



94.9% ...of clubs and teams use Twitter! 1/3

...say that **Content Presentation** is their biggest challenge!

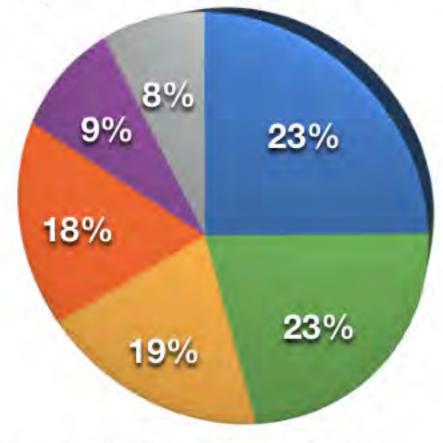


Twitter, Facebook and Instagram are the most popular social media channels...



... of clubs and teams use Iwitte

How do clubs and teams use social/ digital media to engage fans?



Player Interviews

Live Commentary

Live Scores

Social Rewards

Games/Fantasy Sports

WiFi

...poor **Internet Coverage** has the biggest impact on the Fan Experience!

50%

...said that new technologies are very important to their fans!

Exclusive Content

How much do you think new technologies can impact the fan experience and increase spend per head? 1

Star = Low Impact 5 Star = High Impact

	1	2	3	4	5	Responses	Weighted Average
Social Media/User-generated content sharing	1 (2.04%)	8 (16.33%)	10 (20.41%)	18 (36.73%)	12 (24.49%)	49	3.65 / 5
Social ticketing	4 (8.16%)	6 (12.24%)	13 (26.53%)	18 (36.73%)	8 (16.33%)	49	3.41 / 5
Next generation mobile apps	3 (6.12%)	8 (16.33%)	15 (30.61%)	14 (28.57%)	9 (18.37%)	49	3.37 / 5
Mobile food, beverage and concession purchasing (optional vith on-seat delivery)		9 (18.75%)	9 (18.75%)	16 (33.33%)	7 (14.58%)	48	3.15 / 5
Beacons	13 (27.08%)	7 (14.58%)	19 (39.58%)	6 (12.50%)	3 (6.25%)	48	2.56 / 5
Near Field Communication	3 (6.25%)	9 (18.75%	21 (43.75%)	12 (25.00%)	3 (6.25%)	48	3.06 / 5
Vearables	7 (14.58%)	14 (29.17%)	18 (37.50%)	8 (16.67%)	1 (2.08%)	48	2.63 / 5
Marketing Automation	4 (8.16%)	6 (12.24%)	(40.82%)	13 (26.53%)	6 (12.24%)	49	3.22 / 5
Big Data/Analytics	1 (2.13%)	4 (8.51%)	8 (17.02%)	21 (44.68%)	13 (27.66%)	47	3.87 / 5

People will forget what you said. People will forget what you did. But people will never forget how you made them feel

Maya Angelou



"Memories start from as little as £329...

Teddy bears and trains?









Give your fans the opportunity to create their own memories



Nordic Venue Forum 2015 14-15 April, Århus

www.nordicvenueforum.com

